



The 'World' buttons within Blender

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Step 1:



The easiest way to get hand on a Blender window is to cut it in different blocks, one main functions.

On the left, you can find the parameters for setting the colors and the way Blender works with the 'World' settings.

In the middle, you can find the buttons that will be used only if you intend to add a Mist or Stars in a sky.

On the right, you can find the parameters for setting textures to the 'World'.

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